# ENTERTAINMENT AND SPORTS MARKETING

#### **Overview**

**Entertainment and Sports Marketing Certificate** 

Program Code: 40-104-CG

Learn to navigate the dynamic landscape of sports, encompassing both traditional sports and esports, and entertainment marketing. Gain insights into strategic marketing approaches, audience engagement tactics, sponsorship strategies and emerging trends. Gain skills to excel in marketing roles within the diverse and rapidly evolving realm of sports and entertainment.

The minimum required course grades and program grade point average (GPA) for students under this catalog are:

Core Courses = C Program GPA = 2.0

### **Required Courses**

Total Credits		10
104-167	Experiential Marketing	3
104-116	Entertain & Sports Marketing	2
104-114	Social Media Promotion	2
104-102	Marketing Principles	3
<b>Core Courses</b>		
Code	Title	Credits

## Part-time, Fall Start Plan

Course First Year Fall Term 1	Title	Credits
104-102	Marketing Principles	3
104-114	Social Media Promotion	2
	Credits	5
Spring Term 1		
104-116	Entertain & Sports Marketing	2
	Credits	2
Spring Term 2		
104-167	Experiential Marketing	3
	Credits	3
	Total Credits	10

#### **Part-time, Spring Start Plan**

101102	Credite	3
104-102	Marketing Principles	3
Spring Term 1		
First Year		
Course	Title	Credits

Spring Term 2		
104-167	Experiential Marketing	3
	Credits	3
Fall Term 1		
104-114	Social Media Promotion	2
	Credits	2
Fall Term 2		
104-116	Entertain & Sports Marketing	2
	Credits	2
	Total Credits	10